## **FAST AND RESILIENT INTEGRATION TESTING CONTINUOUS LIFECYCLE 2015**

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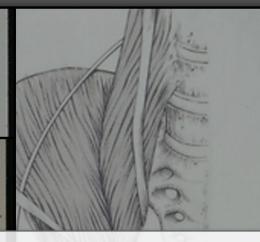
http://drtom.ch/talks/2015/CL



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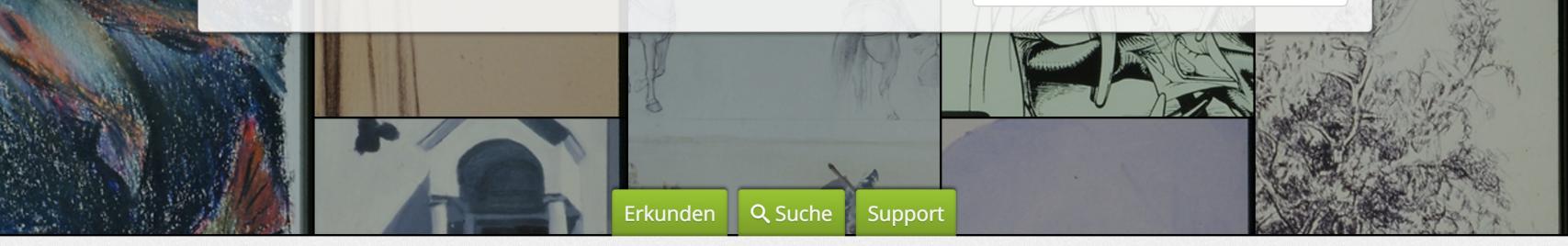


ZHdK-Login

Alle Funktionen nutzen und auf mehr Inhalte zugreifen.

## **Digitales Areal ZHdK**

Ideen, Projekte, Werke – künstlerisch und wissenschaftlich: Das Medienarchiv der Künste ist die Plattform der ZHdK zum gemeinschaftlichen Arbeiten mit Medien und Teilen von Inhalten.



ZHdK-Katalog Alle anzeigen →

Externe

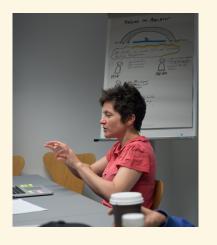
## Anmelden





## 







- Thomas: Software-Architect, Developer, CI-Infrastructure
- Max: Frontend Software-Engineer, Meta-Data Concepts

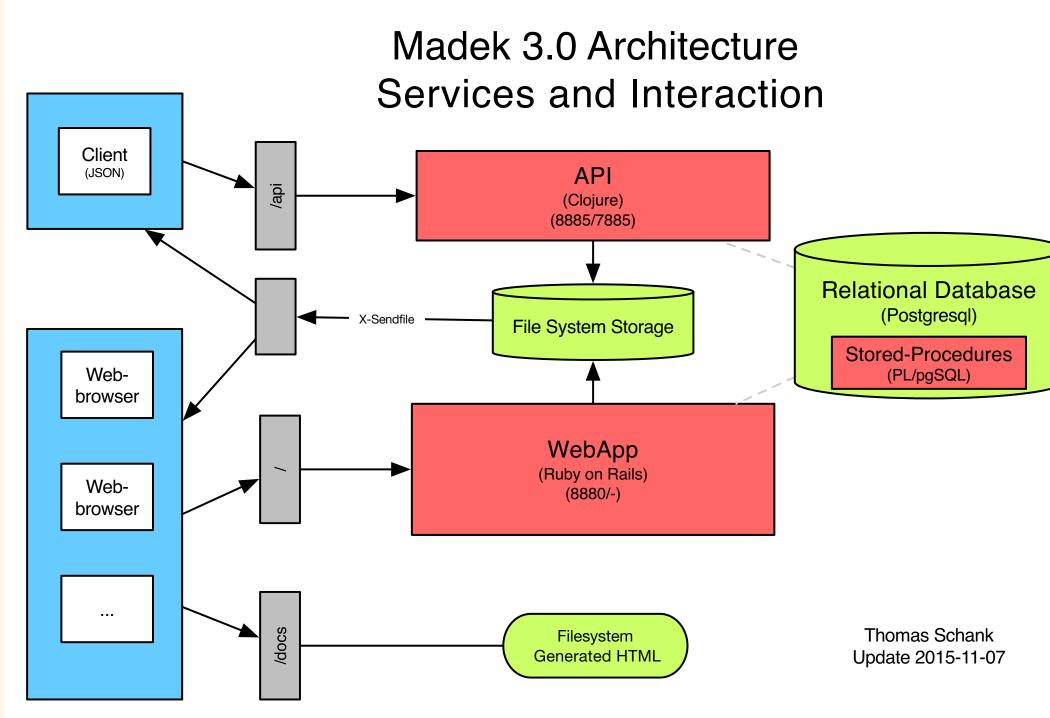
## ncepts





# MADEK () - MEDIENARCHIV DER KÜNSTE **ARCHITECTURE & TECHNOLOGIES**

- Ruby on Rails, Clojure
- React with progressive enhancement
- 3-tier web-application
- towards micro-services
- deployment via Ansible to private cloud



## MADEK TESTING

## "specification by example"

→ integration testing

→ components interaction

# **1. THE PROBLEM**

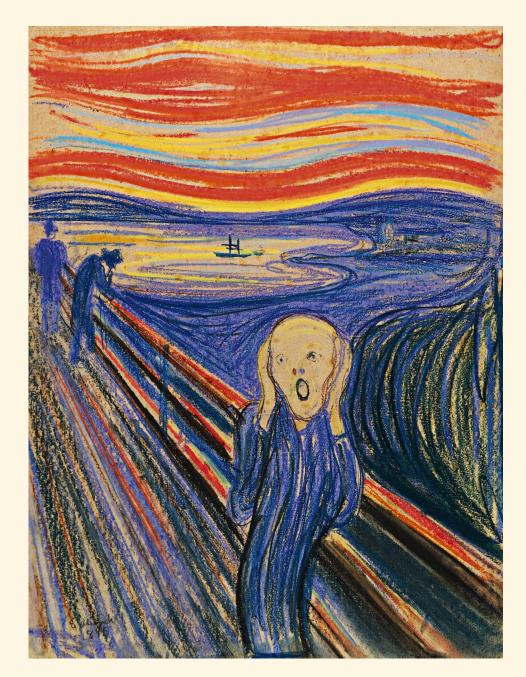


## **MADEK PROJECT 2012**

many new features, many new tests

- testing time 1 1/2 2 hours, increasing
- more and more failing tests: false negatives
- 1/8 builds pass





## TRY TO IMPROVE TESTS

- very time and resources consuming
- improvement for some time
  new features and new tests made
- new features and new efforts futile

automated tests, local retries

MANUAL RETRYING automatic → semi automatic testing

# **2. COMPREHENSION**



## **PROBABILITY OF A FALSE NEGATIVE FOR A WHOLE TEST-SUITE**

## **Expression**

probability false negative single test	pf
probability "success"	$\mathbf{p}_{\mathrm{s}} = 1 - \mathbf{p}_{\mathrm{f}}$
number of tests	n
probability "success" whole suite	$\mathbf{P}_{\mathbf{s}} = \mathbf{p}_{\mathbf{s}}^{\mathbf{n}} = (1 - \mathbf{p}_{\mathbf{f}})^{\mathbf{n}}$

→ only one out of 20 will pass as it should

"succes" = true positive



## Example

3%

0.97 100 ≈ 5%

# WHY RETRYING WORKS SO WELL

 $\mathsf{let}\,k\,\mathsf{number}\,\mathsf{of}\,\mathsf{independent}\,\mathsf{retries}\,\mathsf{per}\,\mathsf{test}$ 

$$\mathbf{P}_{s}(\mathbf{n}) = (1 - \mathbf{p}_{f})^{\mathbf{n}} \Rightarrow \mathbf{P}_{s}'(\mathbf{n}, \mathbf{k}) = (1 - \mathbf{p}_{f})^{\mathbf{n}}$$

Expected successful outcome for n = 100 and  $p_f = 0.03$ 

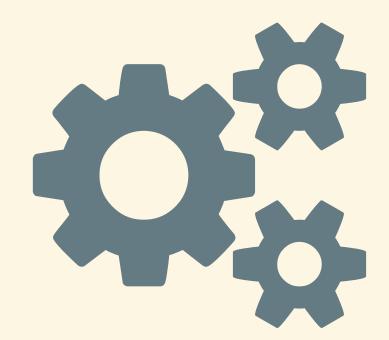
k	P's
1	5%
2	91%
3	99.7%

 $p_{f}^{k} = 0.03$ 

# **2. COMPREHENSION - CONCLUSION**

- more tests  $\rightarrow$  exponential increase of likeliness for false negatives
- compensate by **retrying** single tests just a **few times** 
  - $\rightarrow$  retrying is not an anti-pattern
    - $\rightarrow$  it can be a necessity

# **3. IMPLEMENTATION**



## Projekt MAdeK\_AT\_\_next\_\_\_AGGREGATOR



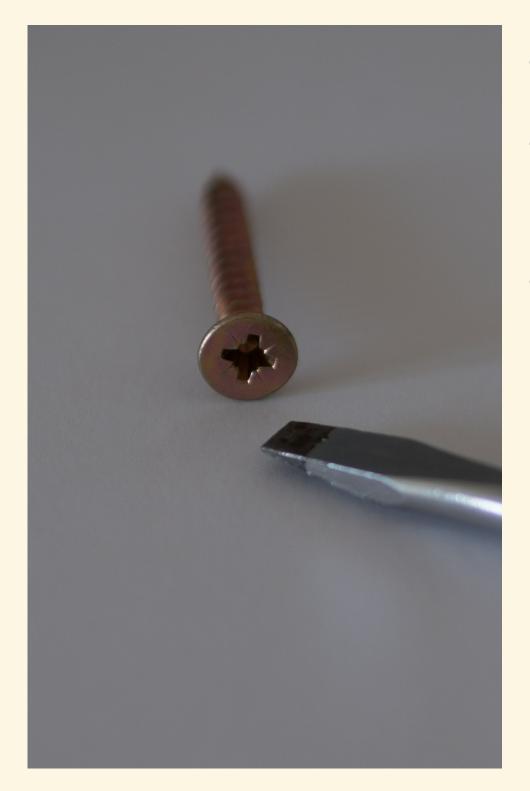
## Vorgelagerte Projekte

MAdek AT	nevt	feature	admin media_sets
MAdek AT	next		admin_people
MAdek_AT			admin previews
MAdek AT			admin_specify_links_and_logo
MAdek AT			admin users
-			
MAdek AT		feature	apply to all
MAdek AT			batch edit permissions
MAdek AT	next		browse
MAdeK_AT_		feature	
MAdek_AT_	next	feature	context
MAdeK_AT_		feature	dashboard page
MAdeK_AT_		feature	
MAdeK_AT_			explore page
MAdeK_AT_	next	feature	filter media resource types
MAdeK_AT_	next	feature	_filter_panel
MAdek_AT_	next	feature	_filter_set
MAdeK_AT_	next	feature	graph visualization
MAdek AT	next	feature	quest user
MAdeK_AT_	next	feature	import
MAdek_AT_	next	feature	import_01
MAdek AT	next	feature	import 02
MAdek AT	next	feature	import_encoding
MAdek AT	next	feature	import metadata
MAdek_AT_	next	feature	import via dropbox
MAdek_AT_	next	feature	inheritance of contexts
MAdek AT	next	feature	login
MAdek_AT_	next	feature	metadata
MAdek_AT_	next	feature	permissions
MAdek AT	next	feature	permissions 01
MAdeK_AT_	next	feature	permissions 02
MAdek_AT_	next	feature	preview
MAdek AT	next	feature	search
MAdek_AT_	next	feature	showing media resources
MAdek AT	next	feature	uberadmin
MAdeK_AT	next	feature	welcome_page
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## JENKINS

- fall 2012
- build creates other builds via the **Jenkins** API
- last build aggregates
- solved false negative problem (partly)
- testing time: 15 25 minutes

 $\rightarrow$  it worked



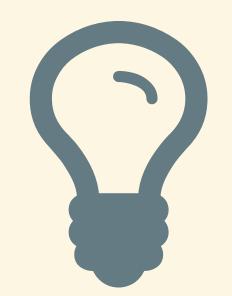
- frequent code pushes interfere
- "REST-like style API"  $\rightarrow$  not much like REST
- considerable effort and maintenance
- → Jenkins and "CI-X" just aren't made for this

# **CIDER-CI**

homegrown solution, started in spring 2013

- inherent support for **retries** and **parallelization**
- test **reproducibility**
- tight integration with source code
- manage services while testing
- support everything from **testing** to **deployment** ready to use in fall 2013, never looked back

# **4. CONCEPTS IN CONTEXT**





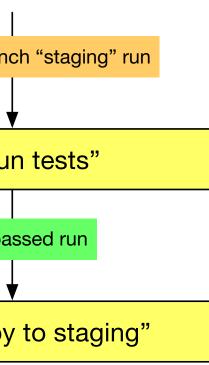
# JOBS

## **EXAMPLES**

- run test-suite
- perform static code checks
- build
- deploy

jobs can be **triggered** and can **depend on each other** 

on update branc
Job "rur
when pas
Job "deploy



# **PROJECT CONFIGURATION**

cider-ci.yml file in the project

```
jobs:
  deploy_test:
    name: Deploy to test
    depends-on:
    - type: job
      job: integration-tests
      states: [passed]
    run-on:
    - type: branch
      include-match: ^master$
    # specify tasks etc
```

## The source is the truth.

configuration: reproducible, reviews, audits ???





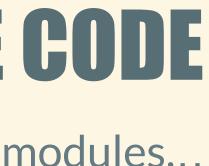
# **CIDER-CIAND THE SOURCE CODE**

Cider-CI "knows" about commits, branches, submodules,...



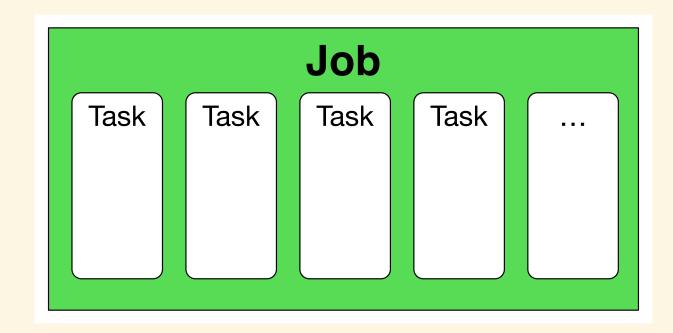
tree-id: fingerprint of your source code

- reproducibility
- jobs can be **run at any time** (later)
- **binary search** for "bad" commits
- commit amends, squashing: existing job remains valid



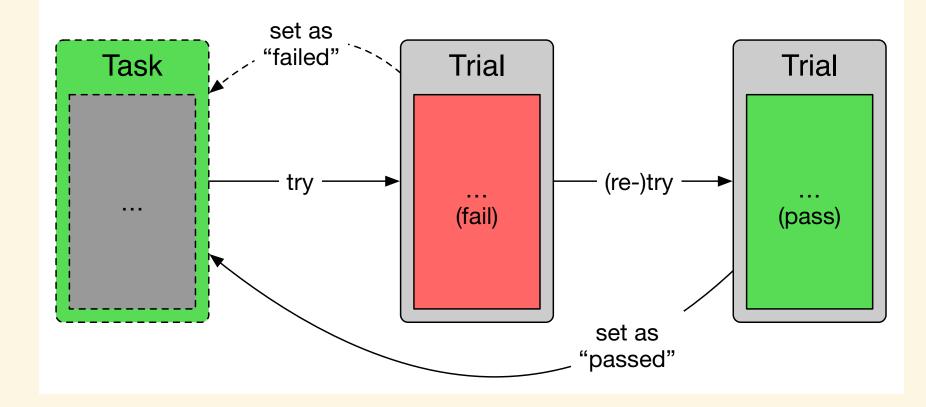
Repository

# **JOBS & TASKS**



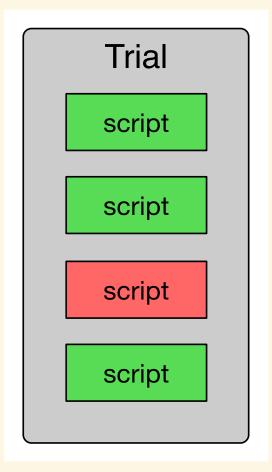
job: container and state aggregate for tasks  $\rightarrow$  parallelization

# **TASKS & TRIALS**



- blueprint
- container and state aggregate for trials

 $\rightarrow$  resilience

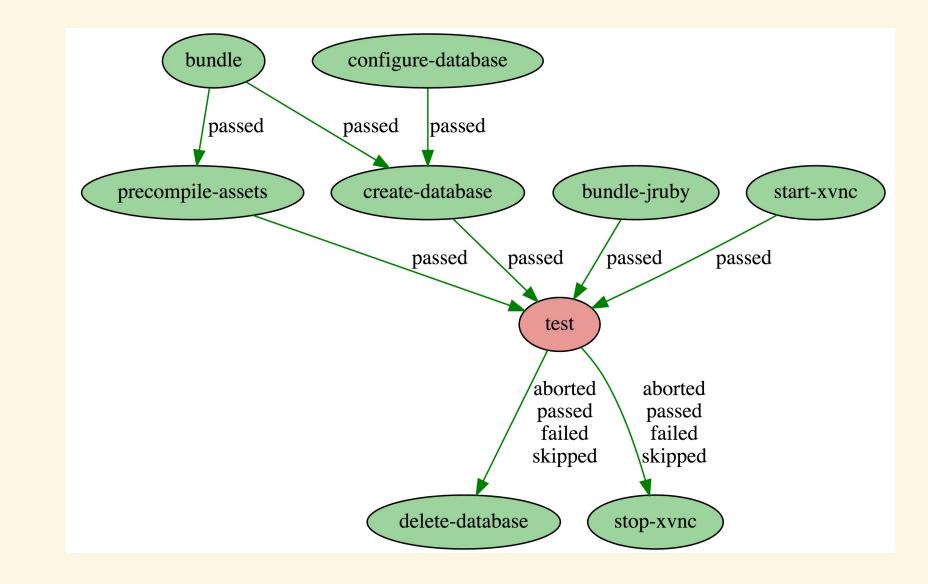


# **TRIAL & SCRIPTS**

- actual unit of execution
- executed in the same context
- depend on each other

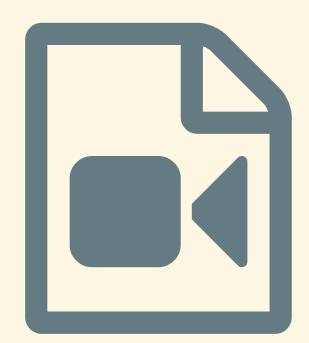


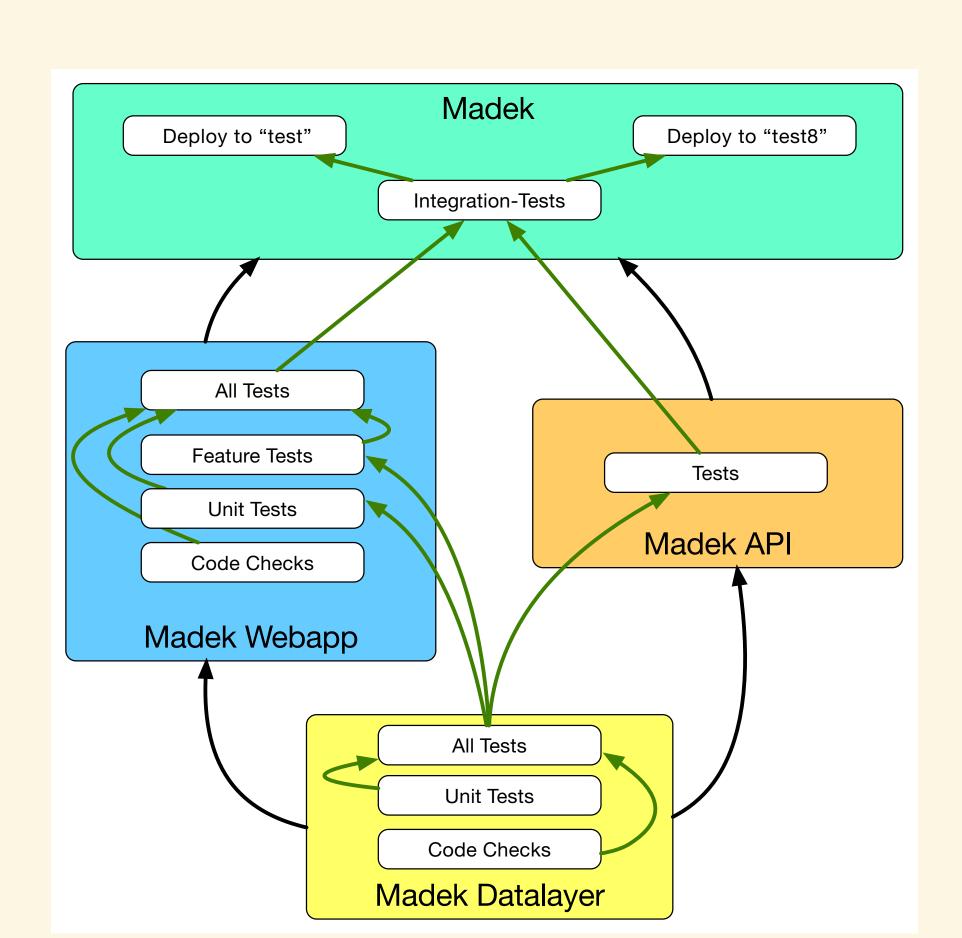
## **SCRIPT DEPENDENCIES**

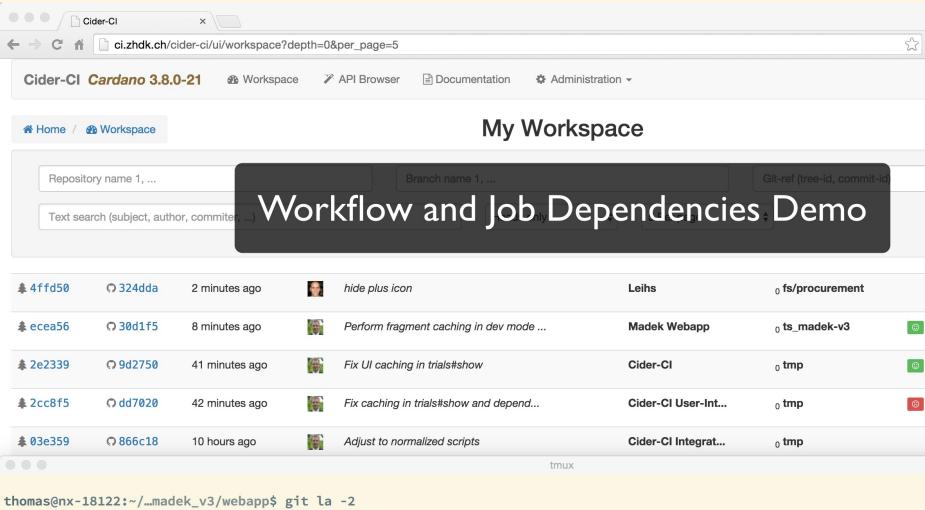


- traditional CI: one "build" ⇔ one script
- more modern: one main script + before and after "hooks"
- Cider-CI: scripts with dependencies

# **4. DEMOS**







\* 6509e57 6e28620 (HEAD -> ts\_madek-v3) Remove `pending` declaration from JS Devtools test Thomas Schank, 21 seconds ago, commited 21 second
s ago
\* ecea561 30d1f5e (github/ts\_madek-v3) Perform fragment caching in dev mode when env var RAILS\_CACHE is set Thomas Schank, 8 minutes ago, co

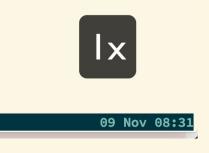
\* ecea561 30d1f5e (github/ts\_madek-v3) Perform fragment caching in dev mode when env var RAILS\_CACHE is set Thoma mmited 8 minutes ago

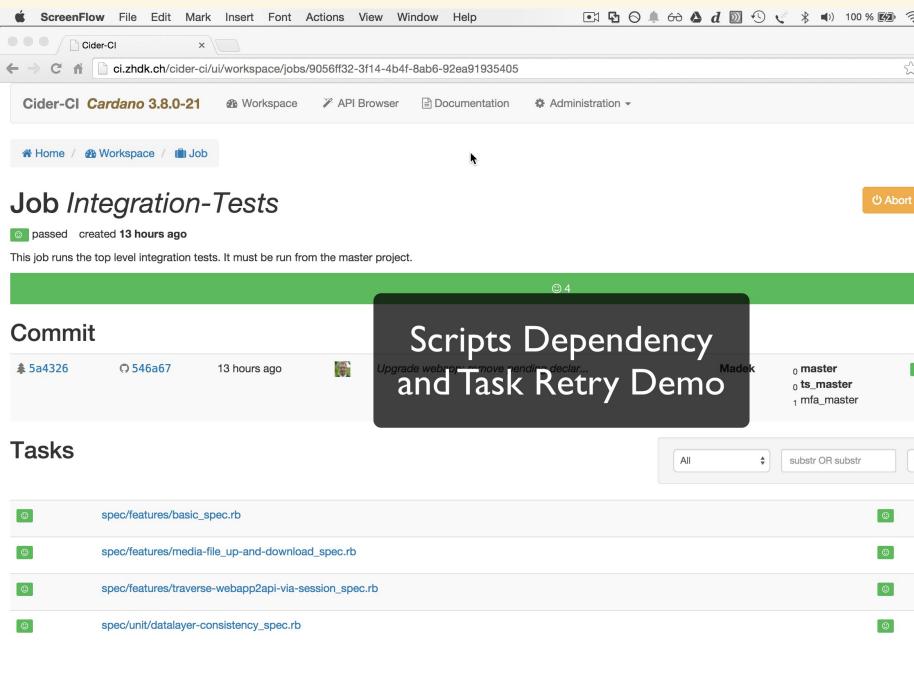
thomas@nx-18122:~/...madek\_v3/webapp\$

Session: madek\_v3..webapp 1 1

1:shell\* 2:rails\_server 3:rlwrap 4:vim#- 7:test 8:datalayer

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# **5. ADDENDUM**

# MANAGING FALSE POSITIVES

Retrying randomized tests can hide problems!

"Generative Testing" e.g.

## **SOLUTION:**

- reproducibility by initializing the pseudo random generator (we use the tree\_id e.g.)
- statistics

# **GIT SCM AND GIT ONLY**

- don't compromise
- can't support everything with reasonable effort



# **SECURITY & TRUST**

- Cider-CI server itself never runs any code from projects
- "blessed" executors only accept trials for a particular project (repository)

om projects articular

# **MATCHING TRIALS TO EXECUTORS**

- task specifies required traits, e.g: [bash, ruby-2.2]
- executors advertise available traites, e.g. [bash, maven, postgresql, ruby-2.1, ruby-2.2, ...]

Cider-CI will determine a suitable executor.

# DEPLOYMENT

- Ansible
- Cider-CI deploy project, SCM managed, reproducible

# **CIDER-CIIS AN EXPERT SYSTEM**

it is about making the hard possible, and not not about making the simple easy\*

- for professionals
- no compromises
- steep learning curve
- high rewards

 $\rightarrow$  swiss army knife for devops

\*see "Simple Made Easy" by Rich Hickey



# CONCLUSION

- A false negative outcome becomes likely with an increasing number of tests.
- The problem must be solved by retrying single tests.
- Consider to build your own pipeline.
- Try Cider-CI, open source, installs with two commands: http://docs.cider-ci.info/introduction/quick-start/



## **Thank You!**